WE PRODUCE HYPERREAL GENERATIVE CONTENT FOR COMMERCIAL USE

















FASTER

Your Regular Production:

It takes weeks to cook the project

LAB:

We can create a high-quality visual product in about 72 hours.

We don't need to search for locations, optimize scripts, spend time traveling, or endlessly reshoot complex scenes.

A prompt engineer solves all these issues in minutes.

FLEXIBLE

Your Regular Production:

It's nearly impossible to vary what's been pre-agreed and scripted.

LAB:

Everything imaginable is in our hands!

We're not tied to locations, time of day, timing, or other limitations typical of classical content production.

Our limit is (whopsiers, a cliche is coming)
the limit of imagination

CHEAPER

Your Regular Production: Estimates thousands of \$\$\$ for

a fifteen-second clip.

LAB:

Unique content for up to 20 times cheaper*

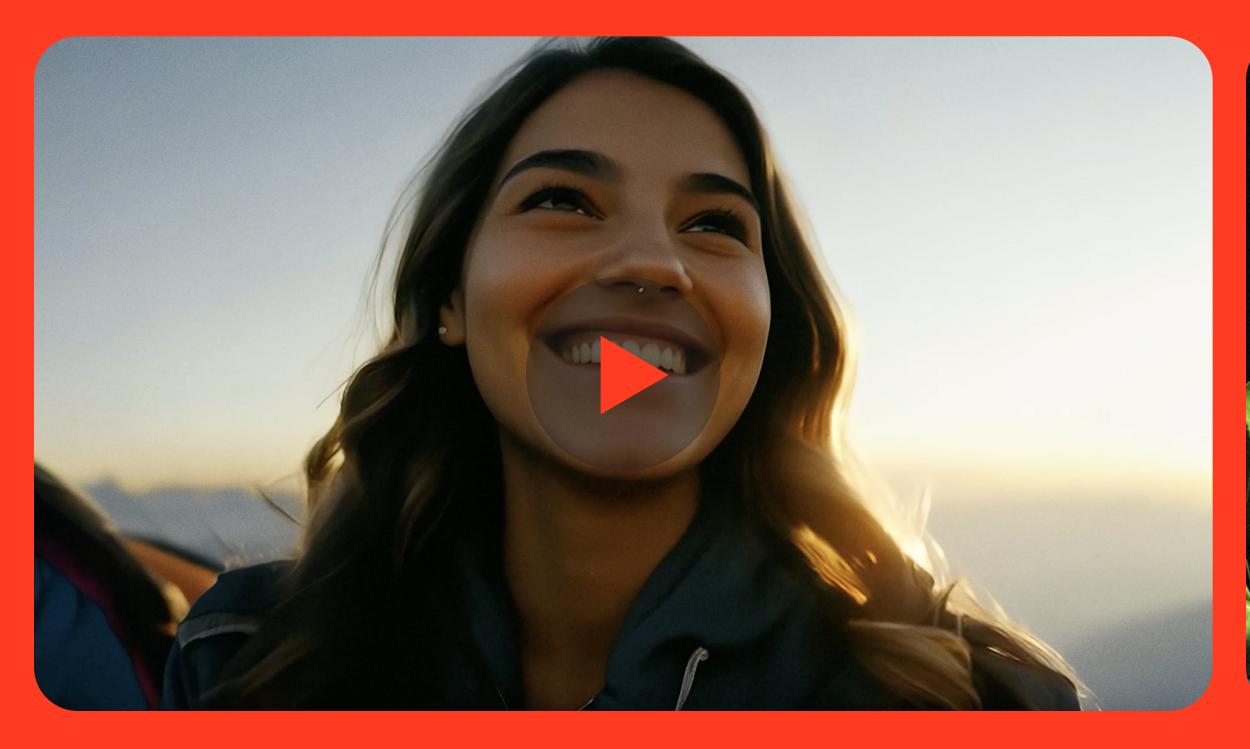
We don't need a team of 15 people, we don't pay for travel, and we don't hire three subcontractors for post-production. What a dream, huh?

*for real!

SOUNDS JUST RIGHT?

Cool, we'll tell you what we can do and how it works

CLASSIC COMMERCIAL



Hotels.com | Unreal stays *Fully generated content

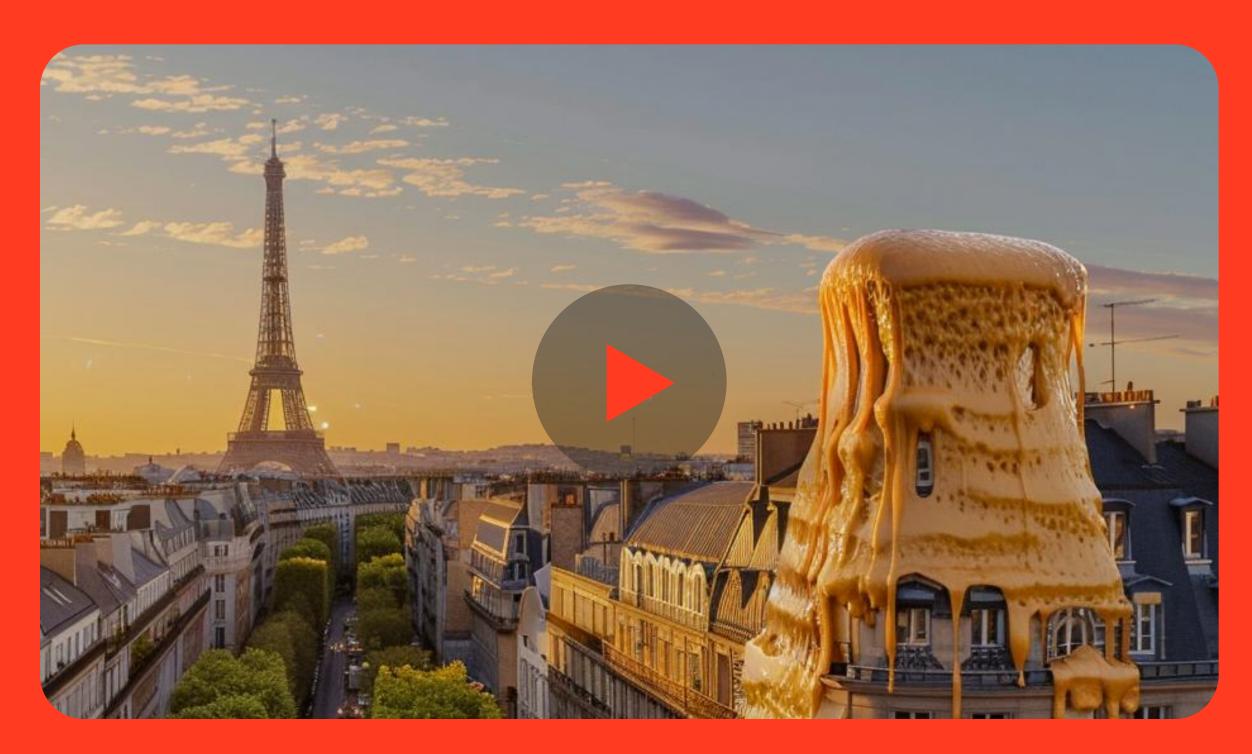
PRODUCT VIDEO



Vilhelm Parfime | Basilic

*Fully generated content

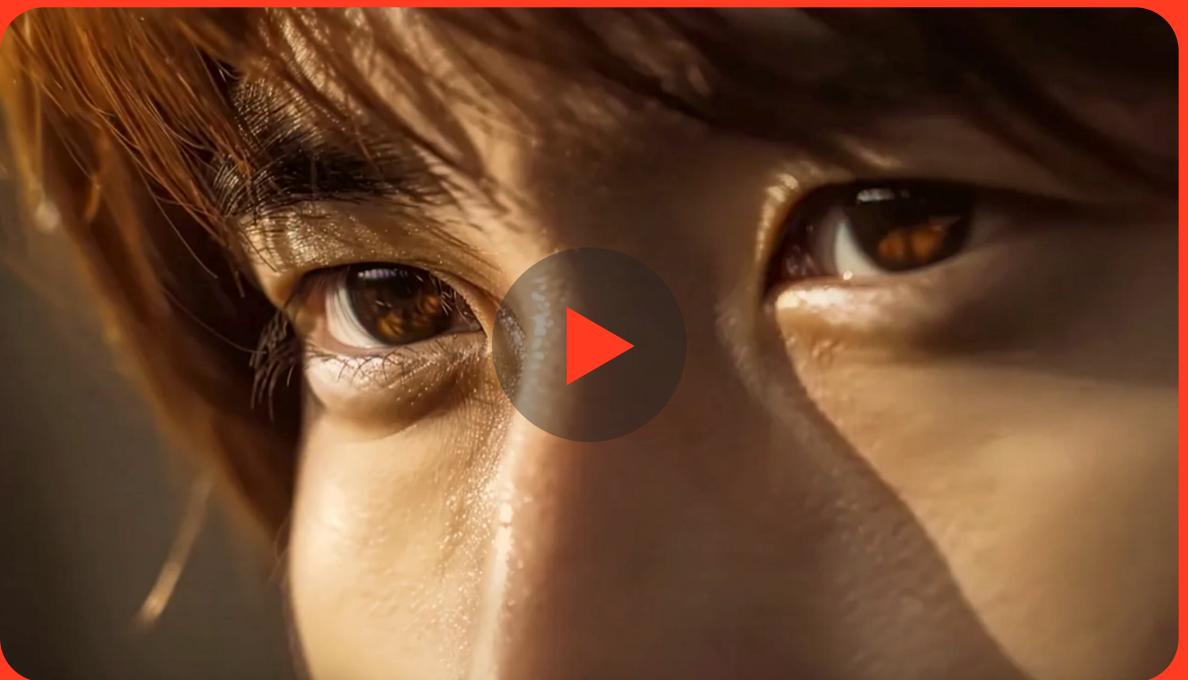
VIRAL VIDEO



Olympics '24 | Cheese

*Fully generated content

FAST CONTENT



NIke | Yuto Horigome

*Mix of reallife content and generated videos

WE USE THE BEST OF BOTH REALITIES

And every reality is great, it's more about how we mix them from a technical side

Project brief and that's the classical content production territory that's the generative world. here we do cool AI-based stuff **Generative Content** CG/3D **Classic production** that's where Both Realities meet each other that's what we do if we need something real or non-generative And that's your final product! don't worry, it's not necessarily a mix of both realities. check the next slide to see the approaches What You Get that we use

FGC

Fully Generative Content

A fast and reliable tool to create an effective clip for brand or product promotion

cost-effective

innovative

flexible



Best of Both Realities

A powerful approach aimed at getting the best out of all content production tools and blending them into an exciting product

flexible

impressive

innovative

NPA

Next Product Approach

An option to refresh existing content using technologies offered by generative Al

fast

fresh

easy

PROJECT WORKFLOW

1. BRIEF

Share your idea and how you envision its realization.

4. PREPARATIONS

Planning the entire project execution will be our next step.

6. UNIQUE RESULT

Finally, we'll deliver an impressive video to you.

2. RESEARCH

Our team will research best practices and the latest technological innovations.

5. PRODUCTION

We will produce the content and edit it into the final product.

3. OFFER

Based on your needs and budget, we'll present you with the optimal implementation plan.

PRICE

Each project is unique and we offer a set of services and the depending on the budget, urgency and creative implementation of the task.

After receiving the brief, we send a detailed cost estimate based on the team's hourly rates.

Our goal is to create a video as quickly as possible, the number of hours the team will work is estimated before the start of work on the project.

The following slides show examples of video cost calculations.

| HOURLY RATES | 5 |
|-------------------|------------|
| Project manager | 60 \$/hour |
| Account-manager | 35 \$/hour |
| Creative director | 75 \$/hour |
| AI-G supervisor | 65 \$/hour |
| Creative | 45 \$/hour |
| Promt-engineer | 70 \$/hour |
| CG generalist | 65 \$/hour |
| Cleanup | 40 \$/hour |
| Editor | 50 \$/hour |
| Technical editor | 35 \$/hour |
| Designer | 45 \$/hour |

Brief:

To urgently create a congratulation video using footage from an Olympics' broadcast about an athlete's victory.

Solution:

<u>Video</u> produced in 12 hours from the moment of briefing.

Preparation:

Searching for references, creation an idea, packshot development, client approvals and calls.

| Account-manager | 35 \$/h. | 3 h. | 105\$ |
|-------------------|----------|------|--------|
| Project manager | 60 \$/h. | 2 h. | 120 \$ |
| Creative director | 75 \$/h. | 3 h. | 225\$ |
| AI-G supervisor | 65 \$/h. | 2 h. | 130 \$ |
| Designer | 45 \$/h. | 2 h. | 90\$ |

Production:

Video generation, Al supervision, creative supervision, editing, sound design, color grading, cleanup, client approvals and calls.

| Account-manager | 35 \$/h. | 4 h. | 140\$ |
|-------------------|----------|------|--------|
| Project manager | 60 \$/h. | 4 h. | 240\$ |
| Creative director | 75 \$/h. | 4 h. | 300\$ |
| | 65 \$/h. | 2 h. | 130 \$ |
| Promt-engineer | 70 \$/h. | 8 h. | 560\$ |
| 4 Cleanup | 40 \$/h. | 2 h. | 80\$ |
| Editor | 50 \$/h. | 8 h. | 400\$ |
| | | | |

Total: 2 520 \$

Brief:

Create a product video using brand colours, design elements, and product composition.

Solution:

Video produced in 48 hours without producr 3D model.

Preparation

Searching for references, creation of storyboards, packshot development with the product in 2D, client approvals and phone calls.

| Account-manager | 35 \$/h. | 5 h. | 175 \$ |
|-------------------|----------|------|--------|
| Project manager | 60 \$/h. | 2 h. | 120 \$ |
| Creative director | 75 \$/h. | 3 h. | 225\$ |
| AI-G supervisor | 65 \$/h. | 4 h. | 260\$ |
| Designer | 45 \$/h. | 5 h. | 225 \$ |

Production:

Video generation, Al supervision, creative supervision, editing, sound design, color grading, cleanup, client approvals and calls.

| Creative director | 75 \$/h. | 3 h. | 225 \$ |
|-------------------|----------|-------|--------|
| AI-G supervisor | 65 \$/h. | 4 h. | 260 \$ |
| Designer | 45 \$/h. | 5 h. | 225 \$ |
| | | | |
| Account-manager | 35 \$/h. | 10 h. | 350\$ |
| Project manager | 60 \$/h. | 8 h. | 480 \$ |
| Creative director | 75 \$/h. | 2 h. | 150 \$ |
| AI-G supervisor | 65 \$/h. | 4 h. | 260 \$ |
| Promt-engineer | 70 \$/h. | 17 h. | 1190\$ |
| Cleanup | 40 \$/h. | 5 h. | 200\$ |
| Editor | 50 \$/h. | 4 h. | 200 \$ |
| | | | |

Total: 3 835 \$

Brief:

Create a video for hotels booking app in "travel" style.

Solution:

<u>Video</u> produced in 72 hours using locations and action all arount the World.

Preparation:

Searching for references, creation of sizzle, text for voiceover development, client approvals and phone calls.

| Account-manager | 35 \$/h. | 7 h. | 245 \$ |
|-------------------|----------|-------|----------|
| Project manager | 60 \$/h. | 4 h. | 240 \$ |
| Creative director | 75 \$/h. | 7 h. | 525 \$ |
| AI-G supervisor | 65 \$/h. | 5 h. | 325 \$ |
| Editor | 50 \$/h. | 8 h. | 400 \$ |
| Запись ГЗК | 300 \$ | n/a | 300 \$ |
| | | | |
| Account-manager | 35 \$/h. | 10 h. | 350 \$ |
| Project manager | 60 \$/h. | 8 h. | 480 \$ |
| Creative director | 75 \$/h. | 6 h. | 450 \$ |
| AI-G supervisor | 65 \$/h. | 6 h. | 390 \$ |
| Promt-engineer | 70 \$/h. | 35 h. | 2 450 \$ |
| Cleanup | 40 \$/h. | 7 h. | 280 \$ |
| Editor | 50 \$/h. | 10 h. | 500\$ |
| | | | |

Production:

Video generation, Al supervision, creative supervision, editing, sound design, color grading, motion design, voiceover recording, cleanup, client approvals and calls.

Total: 6 935 \$

Brief:

Create a car commercial video using unique and "hard to get to" locations.

Solution:

Video produced in 14 days, it's up to 10 times cheaper than reallife shooting or using 3D

Preparation:

Searching for references, creation of sizzle, text for voiceover development, car 3D model preparation, client approvals and phone calls.

| | Account-manager | 35 \$/h. | 20 h. | 700 \$ |
|---|-------------------|-------------------|-------|----------|
| Creative director 75 \$/h. 15 h. 1125 \$ | Project manager | 60 \$/h. | 10 h. | 600\$ |
| | Creative director | 75 \$/h. | 15 h. | 1 125 \$ |
| AI-G supervisor 65 \$/h. 10 h. 650 \$ | AI-G supervisor | 65 \$/h. | 10 h. | 650\$ |
| Editor 50 \$/h. 8 h. 400 \$ | Editor | 50 \$/h. | 8 h. | 400\$ |
| 3D модель авто Client's 3D model n/a 0 \$ | 3D модель авто | Client's 3D model | n/a | 0\$ |

Production:

Video generation, Al supervision, creative supervision, editing, sound design, color grading, 3D car composing into the scenes, voiceover recording, cleanup, client approvals and calls.

| од подела сам | | , | |
|-------------------|----------|-------|----------|
| | | | |
| Account-manager | 35 \$/h. | 30 h. | 1050\$ |
| Project manager | 60 \$/h. | 20 h. | 1 200 \$ |
| Creative director | 75 \$/h. | 25 h. | 1875\$ |
| AI-G supervisor | 65 \$/h. | 10 h. | 650 \$ |
| Promt-engineer | 70 \$/h. | 64 h. | 4 480 \$ |
| Cleanup | 40 \$/h. | 12 h. | 480 \$ |
| Editor | 50 \$/h. | 25 h. | 1250\$ |
| Composing | 65 \$/h. | 80 h. | 5 200 \$ |
| | | | |

Total: 19 660 \$

LAB@PROTOTYPES.AGENCY

CHAT WITH US IN WHATSAPP